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this paperfexamines two First Year Architecture Studio projects conducted at Unitec Department of Architecture, Auckland during the second semester of 2010. Discipline was at the heart of these Studios. Both projects used only manual processes to explore and represent the design of what Marco Frascari describes as the "numinous place."

Additionally, each project was restricted to a particular orthographic view: the section in and the plan in . Architectural prsffitice has traditionally used these views but the increasing use of BIM and three dimensional computer modelling calls into question their continued viability. These studios were designed to extract from these conventional representational devices the maximum communicative potential and to explore the pictorial possibilities within these orthographic projections.

The paper will describe the processes used, survey the original intentions of the projects and review the success of them in terms of the work produced by the students and the learning that can be shared between currency and tradition.

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